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## Full-Stack Android Engineer (Gatineau)

Candidature simplifiée

Maple Media

Gatineau, Quebec, Canada

Publié il y a 9 jours 484 vues

Candidature simplifiée

### Descriptif du poste

#### Full-Stack Android Engineer

Maple Media is a mobile media, advertising and technology company that acquires, manages and operates mobile applications focused on the utility, productivity, games and entertainment verticals. Maple Media is backed by a \$30 million investment by leading private equity firm Shamrock Capital. Based in Los Angeles, Maple Media is run by Michael Ritter, a founding employee and former SVP of Business & Corporate Development at SGN/Jam City, and Clark Landry, co-founder of Shift and an investor in 90+ companies including TheTradeDesk and Scopely.

The great app roll-up is coming and Maple Media is leading the charge' (<https://techcrunch.com/2017/02/22/the-great-app-roll-up-is-coming-and-maple-media-is-leading-the-charge/>)

#### Position at Maple Media:

Maple Media is looking for a talented full-stack Android engineer to manage the technical functions of our portfolio of mobile apps. We're looking for a Java whiz with full-stack experience, who thrives in a fast-paced environment. You will build critical tools used across all of the company's mobile apps and solve complex engineering challenges. You will work across a wide variety of Android mobile technologies - experience with iOS and Unity is a big plus. This person enjoys problem solving, thrives when learning new technologies, cares about scalability, interacts effectively in a team environment, and takes ownership and pride in the work that they do.

#### Responsibilities:

- Translate designs and wireframes into high quality code
- Design, build, and maintain high performance, reusable, and reliable Java code
- Identify and correct bottlenecks and fix bugs
- Implement and update ad tech SDKs, analytics SDKs, and other testing SDKs into acquired products
- Analyze and improve efficiency, scalability and stability of various system resources
- Develop automation frameworks and conduct necessary test before each SDK release
- Work with our support and services teams to patch bugs, update documentation, develop custom SDK features, and troubleshoot engineering problems

### Secteur

Marketing et publicité et Édition

### Type d'emploi

Temps plein

### Expérience

Premier emploi

### Poste

Ingénierie

### Autres pages consultées



### Autres recherches effectuées

Postes de Engin...

Postes chez Maple M...

Maple  Skills & Experience:

- **Must be based in Gatineau**
- BS degree in Computer Science or related field (or equivalent years of relevant work experience)
- Strong programming experience in Java, C-based language (C#, C/C++), and Objective-C
- Strong knowledge of Android SDK, different versions of Android, and how to deal with different screen sizes
- Experience integrating ad tech and ad network SDKs (including: Admob, Mopub, Chartboost)
- Familiarity with RESTful APIs to connect Android applications to back-end services
- Experience with offline storage, threading, and performance tuning
- Knowledge of the open-source Android ecosystem and the libraries available for common tasks
- Ability to understand business requirements and translate them into technical requirements
- Familiarity with cloud message APIs and push notifications
- A knack for benchmarking and optimization
- Understanding of Google's Android design principles and interface guidelines
- Experience developing and shipping iOS mobile applications is a plus

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### Découvrez Maple Media

Marketing et publicité · 2-10 employés · Fondée en 2016 · Société à responsabilité limitée (SRL)

#### Entreprise

Maple Media acquires and operates mobile apps, and manages mobile advertising inventory for a variety of app owners.



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## Full-Stack iOS Engineer (Gatineau)

Candidature simplifiée

Maple Media

Gatineau, Quebec, Canada

Publié il y a 8 jours 423 vues

Candidature simplifiée

### Descriptif du poste

Full-Stack iOS Engineer

Maple Media is a mobile media, advertising and technology company that acquires, manages and operates mobile applications focused on the utility, productivity, games and entertainment verticals. Maple Media is backed by a \$30 million investment by leading private equity firm Shamrock Capital. Based in Los Angeles, Maple Media is run by Michael Ritter, a founding employee and former SVP of Business & Corporate Development at SGN/Jam City, and Clark Landry, co-founder of Shift and an investor in 90+ companies including TheTradeDesk and Scopely.

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#### Position at Maple Media:

Maple Media is looking for a talented full-stack iOS engineer to manage the technical functions of our portfolio of mobile apps. We're looking for a Swift whiz with full-stack experience, who thrives in a fast-paced environment. You will build critical tools used across all of the company's mobile apps and solve complex engineering challenges. You will work across a wide variety of iOS mobile technologies- experience with Android and Unity is a big plus. This person enjoys problem solving, thrives when learning new technologies, cares about scalability, interacts effectively in a team environment, and takes ownership and pride in the work that they do.

#### Responsibilities:

- Translate designs and wireframes into high quality code
- Design, build, and maintain high performance, reusable, and reliable Swift, Cocos2d, C, and Objective-C code
- Identify and correct bottlenecks and fix bugs
- Implement and update ad tech SDKs, analytics SDKs, and other testing SDKs into acquired products
- Analyze and improve efficiency, scalability and stability of various system resources
- Develop automation frameworks and conduct necessary test before each SDK release
- Work with our support and services teams to patch bugs, update documentation, develop custom SDK features, and troubleshoot engineering problems

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### Autres pages consultées



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 Skills & Experience:

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